

TechCraze 2K16

COUNTER STRIKE 1.6

IT IS AN OPEN HOUSE GAMING COMPETITION.

Contain, diffuse—win.

It is a strategy-based gaming event, consisting of two groups: Terrorists and Counter-Terrorists, where the terrorists plant a bomb and the counter-terrorists have to resist the terrorists and diffuse the bomb.

RULES & REGULATIONS:

1. Students from any school/college can participate.
2. Students must provide their valid SCHOOL/COLLEGE ID card during registration.
3. The players of each team has to carry their own accessories such as MOUSE,KEYBOARD,HEADPHONE,etc. which are required during the gameplay. (Default Accessories Will Be Provided)
4. Each team will consist of 5 players.
5. The map selected for the competition are as follows:
 - inferno
 - dust 2.
 - Nuke
 - Train
6. The competition is of knockout type.The winning teamwill proceed to the next level and the losing team will be eliminated.
7. 18 rounds are to be played for each match, where each team will be given equal opportunity to play both as terrorist as well as counter terrorist (9-9).
8. The map will be selected on the basis of tossing a coin between the captains of the two teams. The captain who wins the toss will select the map in which all the rounds of the game will be played.
9. The first round will be knife round in which the players of each team have to play with only knife without using any other ammunition, guns or equipment. The team winning the knife round will be given the opportunity to select their sides for the first 9 rounds. After the first 9 rounds, the sides will be interchanged. In case there is a tie an extra knife round will be played in the same map which will decide the winner of the match.
10. The time limit per round will be 1 minute 45 seconds.

11. The guns and equipments which cannot be used during gameplay

-Bullpup

-Machine Gun (M 249)

-krieg 552

-D3/AU-1

-Krieg 550 commando

-Tactical Shield

12. Time allotted to buy the equipment is 30 seconds.

13. 3 minute will be allotted to each team before the starting of the game to set the controls for the game.

14. Slangs are strictly prohibited during the tenure of the game. In any case of use of slangs will result in disqualification.

15. Registration Fees: 200/participant (OUT HOUSE)

150/participant (IN HOUSE)

THE LAST DATE FOR REGISTRATION IS 21st MARCH AND THERE IS NO POSSIBILITY OF EXTENSION.

N.B: The above mentioned points are subjected to change as per the requirements.

CONTACT:

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